

RURAL MUNICIPALITY OF VICTORIA
DEFERRED REGULAR COUNCIL MEETING
MONDAY, MARCH 13, 2023
6:30PM – OLD SCHOOL
730 VICTORIA RD., VICTORIA

AGENDA

1. Meeting called to order

- a. Acknowledgement of any attendance via Zoom
- b. Establish public participation method for this meeting

2. Approval of agenda

3. Declaration of conflict of interest

4. Approval of Minutes (special meeting February 27, 2023)

5. Presentations and input

(No presentations requested this month.)

- a. Brief period for questions & answers from the public to Council (for matters not addressed elsewhere on the agenda)
- b. Presentation from Auditor Tara Wheeler (ABCE) (20 min)

6. Business arising from Minutes

(None)

7. CAO Report

- a. Motions and actions list
- b. Development permit report
- c. Financial update
- d. Activities (including budget preparation)

8. Deputy Mayor's report

9. Reallocation of CCBF (Gas Tax) funds to priority projects

10. Filling Council roles

- a. Deciding a byelection date to fill a vacancy resulting from a resignation.
- b. Appointing an interim mayor to cover for an upcoming absence.

11. Appointing new members to the W&S Commission.

12. Scheduling Council meetings

- a. Special Council meeting to approve the budget (Proposed for Tuesday Mar 28, storm date Mar 29)
- b. Rescheduling the April regular Council meeting to Wednesday 12th April

13. Fire Department report

(None received - Only 2 weeks since last meeting).

14. Water & Sewer Commission report

(None received - Only 2 weeks since last meeting).

- a. Water test summary provided

15. Planning Board report

(None received - Only 2 weeks since last meeting).

16. PUBLIC PRESENTATION OF THE FINANCIAL PACKAGE (Budget 2023-24)

a. Budget process timeline to Mar 31

b. Presentation of the budget

c. Public questions and comments

17. Introduction of New Business

(None)

18. Council Correspondence

a. Water system generator as priority

b. Local Choice PEI - advocacy group for municipal electoral reform

19. In-Camera session (if required)

20. Adjournment